

# Applicative Functors

October 22, 2019

# Functions

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  - $1 + 1 = 2$

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  - $1 + 1 = 2$
  - $2 + 2 = 4$

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  - $1 + 1 = 2$
  - $2 + 2 = 4$
- $(+) :: \text{Num } a \Rightarrow a \rightarrow a \rightarrow a$

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  - `map (+) [0,2] [1,2] =`  
Couldn't match expected type '[Integer] -> t'  
with actual type '[Integer -> Integer]'  
Relevant bindings include it :: t (bound at  
<interactive>:2:1)  
The function 'map' is applied to three arguments,  
but its type '(Integer -> Integer -> Integer)  
-> [Integer] -> [Integer -> Integer]'  
has only two  
In the expression: `map (+) [0, 2] [1, 2]`  
In an equation for 'it': `it = map (+) [0, 2] [1, 2]`

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- First of all, what do we expect  $\text{map } (+) [0,2] [1,2]$  to be?

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  - Python: `[0,2] + [1,2] = [0,2,1,2]`

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  - We pick a number from the first box and a number from the second box, and add them
  - What are our possible results?
    - $[0+1, 0+2, 2+1, 2+2] = [1, 2, 3, 4]$

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- Let's give it two arguments!
- $(\text{map } (+) [0,2]) [1,2] = ([ (0+), (2+) ]) [1,2] =$

# Maps

- The function 'map' is applied to three arguments, but its type '(Integer -> Integer -> Integer) -> [Integer] -> [Integer -> Integer]'

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- Let's give it two arguments!
- (map (+) [0,2]) [1,2] = ([[0+),(2+)]) [1,2] =  
Couldn't match expected type '[Integer] -> t'  
with actual type '[Integer -> Integer]'  
Relevant bindings include it :: t (bound at <interactive>:3:1)  
The function '[(0 +), (2 +)]' is applied to one argument,  
but its type '[Integer -> Integer]' has none  
In the expression: ([[0 +), (2 +)]) [1, 2]  
In an equation for 'it': it = ([[0 +), (2 +)]) [1, 2]

# Functors

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  - That implement maps that lift normal functions (of type  $a \rightarrow b$ ) to functions over boxes (of type  $F\ a \rightarrow F\ b$ )

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# Functors

- Lists are boxes
  - That implement maps that lift normal functions (of type  $a \rightarrow b$ ) to functions over boxes (of type  $[a] \rightarrow [b]$ )
- But now we have functions **inside** of boxes (of type  $[a \rightarrow b]$ )
  - How do we extract these functions and apply them to a box of type  $[a]$  to get a box of type  $[b]$ ?

# Applicative Functors

- `class (Functor f) => Applicative f` where  
    `pure :: a -> f a`  
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- `class (Functor f) => Applicative f` where
  - `pure :: a -> f a`
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- `pure` takes a value and puts it in a **default context**
- `(<*>)` takes a function in a **context** and returns a function over **contexts**

# Lists are Applicative Functors

- `instance Applicative []` where  
    `pure x = [x]`  
    `fs <*> xs = [f x | f <- fs, x <- xs]`

# Lists are Applicative Functors

- $[(0+), (2+)] \langle * \rangle [1,2] = [f \ x \mid f \leftarrow [(0+), (2+)], x \leftarrow [1,2]]$



# Lists are Applicative Functors

- $[(0+), (2+)] \langle * \rangle [1, 2] = [f \ x \mid f \leftarrow [(0+), (2+)], x \leftarrow [1, 2]]$   
=  $[(0+) \ 1, (0+) \ 2, (2+) \ 1, (2+) \ 2]$

# Lists are Applicative Functors

- $[(0+), (2+)] \langle * \rangle [1, 2] = [f \ x \mid f \leftarrow [(0+), (2+)], x \leftarrow [1, 2]]$   
=  $[(0+) \ 1, (0+) \ 2, (2+) \ 1, (2+) \ 2]$   
=  $[1, 2, 3, 4]$

# Applicative Style

- $[1,2,3,4] = [(0+), (2+)] \langle * \rangle [1,2]$

# Applicative Style

- $[1,2,3,4] = [(0+), (2+)] \langle * \rangle [1,2]$   
=  $(\text{fmap } (+) [0,2]) \langle * \rangle [1,2]$

## Applicative Style

- $[1,2,3,4] = [(0+), (2+)] \langle * \rangle [1,2]$   
=  $(\text{fmap } (+) [0,2]) \langle * \rangle [1,2]$   
=  $(+) \langle \$ \rangle [0,2] \langle * \rangle [1,2]$

# Applicative Style

- $[1,2,3,4] = [(0+), (2+)] \langle * \rangle [1,2]$   
   $= (\text{fmap } (+) [0,2]) \langle * \rangle [1,2]$   
   $= (+) \langle \$ \rangle [0,2] \langle * \rangle [1,2]$ 
  - $f \langle \$ \rangle x = \text{fmap } f x$

## Applicative Style

- $[1,2,3,4] = [(0+), (2+)] \langle * \rangle [1,2]$   
   $= (\text{fmap } (+) [0,2]) \langle * \rangle [1,2]$   
   $= (+) \langle \$ \rangle [0,2] \langle * \rangle [1,2]$
- $f \langle \$ \rangle x = \text{fmap } f x$ 
  - Does this remind you of anything?

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- $1 + 1 = 2$



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- $1 + 1 = 2$   
  (+)  
  1        1    =    2

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((+) \$ 1 ) 1 = 2

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  - (+) 1 1 = 2
  - ((+) \$ 1 ) 1 = 2
  - (+) <\$> [1] <\*> [1] = [2]

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- \$ is function application, <\$> is **lifted** function application

# Applicative Style

- $1 + 1 = 2$

(+) 1 1 = 2

((+) \$ 1 ) 1 = 2

(+) <\$> [1] <\*> [1] = [2]

- \$ is function application, <\$> is **lifted** function application
- **liftA2** f a b = f <\$> a <\*> b (imported from Control.Applicative)

# IO is an Applicative Functor

- instance Applicative IO where

```
pure = return
```

```
a <*> b = do
```

```
  f <- a
```

```
  x <- b
```

```
  return (f x)
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  x <- b
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```
  return (f x)
```

- Get an `x` from the outside world, apply `f` to `x`, and wrap it up in an IO box
- Get both an `f` and an `x` from the outside world, apply `f` to `x`, and wrap it up in an IO box

- instance Functor IO where

```
f <$> b = do
```

```
  x <- b
```

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  return (f x)
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# Sequencing Actions

1. Get a line
2. Get a line
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  - `myAction = do`
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`= (++) <$> getLine <*> getLine`

- Get a line `a`, apply `(++)` to `a` (to get `((++) a)`), and wrap it up in an IO box
- Take `((++) a)` out of the box, get another line `b`, apply `((++) a)` to `b` (to get `a ++ b`), and wrap it up in another IO box

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- Actions

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- What to do with the results



# Sequencing Actions

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  - (`\x y z -> x ++ y ++ z`)  
`<$> getLine <*> getLine <*> getLine`

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  - $(\backslash x\ y\ z \rightarrow x\ ++\ y\ ++\ z)$   
     $\langle \$ \rangle\ \text{getLine}\ \langle * \rangle\ \text{getLine}\ \langle * \rangle\ \text{getLine}$   
     $=\ \text{liftA3}\ (\backslash x\ y\ z \rightarrow x\ ++\ y\ ++\ z)$   
         $\text{getLine}\ \text{getLine}\ \text{getLine}$

# Sequencing Actions

- Sequencing more actions
  - $(\backslash x y z \rightarrow x ++ y ++ z)$   
     $\langle \$ \rangle$  getLine  $\langle * \rangle$  getLine  $\langle * \rangle$  getLine  
    = liftA3  $(\backslash x y z \rightarrow x ++ y ++ z)$   
       getLine getLine getLine
  - $(\backslash w x y z \rightarrow w ++ x ++ y ++ z)$   
     $\langle \$ \rangle$  getLine  $\langle * \rangle$  getLine  $\langle * \rangle$  getLine  $\langle * \rangle$  getLine

# Sequencing Actions

- Sequencing more actions

- $(\backslash x\ y\ z\ \rightarrow\ x\ ++\ y\ ++\ z)$   
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     $=\ \text{liftA3}\ (\backslash x\ y\ z\ \rightarrow\ x\ ++\ y\ ++\ z)$   
         $\text{getLine}\ \text{getLine}\ \text{getLine}$

- $(\backslash w\ x\ y\ z\ \rightarrow\ w\ ++\ x\ ++\ y\ ++\ z)$   
     $\langle \$ \rangle\ \text{getLine}\ \langle * \rangle\ \text{getLine}\ \langle * \rangle\ \text{getLine}\ \langle * \rangle\ \text{getLine}$   
     $\neq\ \text{liftA4}\ (\backslash w\ x\ y\ z\ \rightarrow\ w\ ++\ x\ ++\ y\ ++\ z)$   
         $\text{getLine}\ \text{getLine}\ \text{getLine}\ \text{getLine}$   
     $=\ \langle \text{interactive} \rangle : 4 : 1 : \text{Not in scope: 'liftA4'}$

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    - Takes a list of actions and returns an action that contains a list of results

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  - What to do with the results
    - `(foldr (++) "")`  
`<$> sequenceA [getLine, getLine, getLine]`

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  - `sequenceA [getLine, getLine, getLine]`
    - `sequenceA :: (Applicative f) => [f a] -> f [a]`
    - Takes a list of actions and returns an action that contains a list of results
  - What to do with the results
    - `(foldr (++) "")`
      - `<$> sequenceA [getLine, getLine, getLine]`
    - See Chapter 6.5 for folds

# Applicative Laws

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- Compare to functor laws:
  - Identity:  $\text{id } \langle \$ \rangle v = v$
  - Composition:  $(.) u v \langle \$ \rangle w = u \langle \$ \rangle (v \langle \$ \rangle w)$

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- Compare to functor laws:
  - Identity:  $\text{id } \langle \$ \rangle v = v$
  - Composition:  $(.) \ u \ v \ \langle \$ \rangle w = u \ \langle \$ \rangle (v \ \langle \$ \rangle w)$
- Compare to definitions of  $\text{id}$  and  $\text{.}$ :
  - Identity:  $\text{id } \$ v = v$
  - Composition:  $(.) \ u \ v \ \$ w = u \ \$ (v \ \$ w)$



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- Composition:  $\text{pure } (.) \langle * \rangle u \langle * \rangle v \langle * \rangle w = u \langle * \rangle (v \langle * \rangle w)$
- Homomorphism:  $\text{pure } f \langle * \rangle \text{pure } x = \text{pure } (f x)$

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- Composition:  $\text{pure } (.) \langle * \rangle u \langle * \rangle v \langle * \rangle w = u \langle * \rangle (v \langle * \rangle w)$
- Homomorphism:  $\text{pure } f \langle * \rangle \text{pure } x = \text{pure } (f x)$
- Interchange:  $u \langle * \rangle \text{pure } y = \text{pure } (\$ y) \langle * \rangle u$

# Applicative Laws

- Identity: `pure id <*> v = v`
- Composition: `pure (.) <*> u <*> v <*> w = u <*> (v <*> w)`
- Homomorphism: `pure f <*> pure x = pure (f x)`
- Interchange: `u <*> pure y = pure ($ y) <*> u`
  
- Bonus: `pure f <*> x = fmap f x = f <$> x`

# Applicative Functors

- Other examples of applicative functors:

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  - Maybe
  - Functions  $((\rightarrow) \text{ r})$

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- Applicative functors are boxes that support **function application**



# Applicative Functors

- Functors are boxes
  - That implement maps that lift normal functions (of type  $a \rightarrow b$ ) to functions over boxes (of type  $F\ a \rightarrow F\ b$ )
- Applicative functors are boxes that support **function application**
  - If you have a normal function ( $a \rightarrow b$ ), you can put it in a box ( $F\ (a \rightarrow b)$ ), and **apply** it to a box ( $F\ a$ ) to get another box ( $F\ b$ )

# Applicative Functors

- Functors represent **context**
  - That implement maps that lift normal functions (of type  $a \rightarrow b$ ) to functions over **context** (of type  $F\ a \rightarrow F\ b$ )
- Applicative functors represent **contexts** that support function application
  - If you have a normal function ( $a \rightarrow b$ ), you can put it in a **context** ( $F\ (a \rightarrow b)$ ), and apply it to a **context** ( $F\ a$ ) to get another **context** ( $F\ b$ )